





University
of Basel



A Glimpse Into the High Performance Computing Group's Research Activities at DMI

hpc.dmi.unibas.ch | dmi-hpc@unibas.ch | [@HPC_DMI_UniBas](https://twitter.com/HPC_DMI_UniBas)  | [@hpc_dmi_unibas](https://www.instagram.com/hpc_dmi_unibas) 
since 08/2015

Updated: 19.12.2023



University of Basel > Faculty of Science > Department of Mathematics and Computer Science > High Performance Computing

In a Nutshell (as of December 2023)

Team and Talents

Florina Ciorba Lead	Robert Frank IT administration (shared)	Yvonne Walser Secretary (shared)	Ruben Cabezon Senior scientist (external, sciCORE)	Ahmed Eleliemy Postdoc (alumnus)	Jonas Müller Korndörfer Postdoc	Thomas Jakobsche PhD student	Gabrielle Poerwainata (alumnus)
Osman Simsek Postdoc	Yiqing Zhu Scientific Software Developer	Quentin Guilloteau Postdoc	PhD dissertations (3) BSc Theses (10+)	MSc Theses (10+) MSc Projects (12+)	Student workers (3)	PhD student Open Position	

Lectures and Teaching

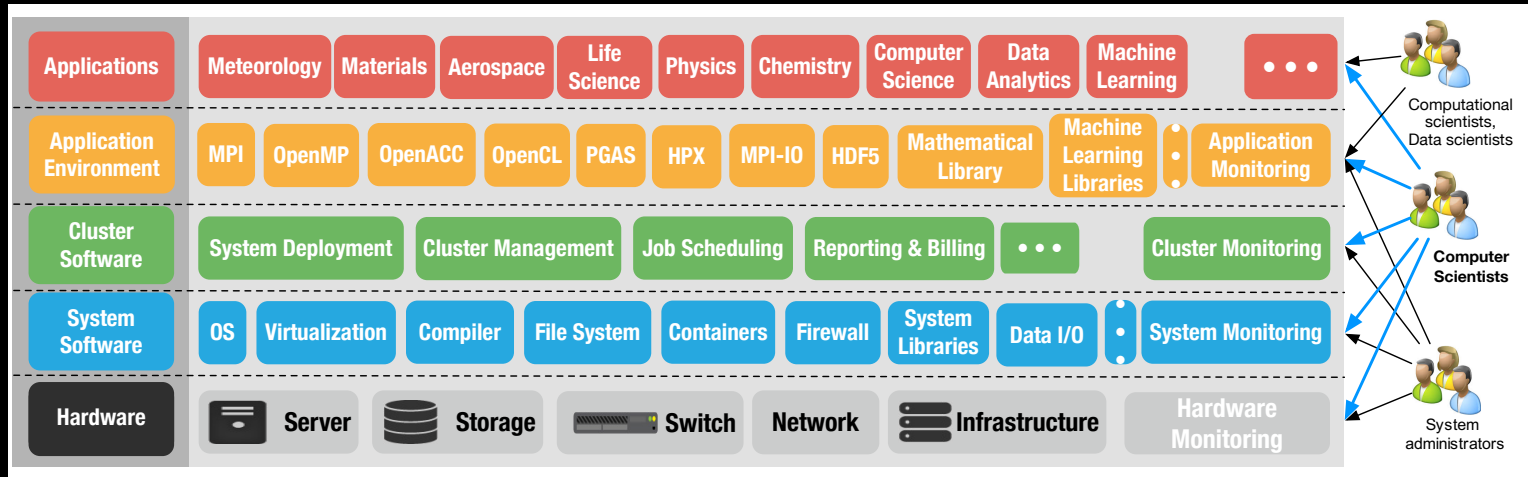
Operating Systems BSc course, 8 CP Spring 2022-present	High Performance Computing MSc course, 4 CP Spring 2016-present	Foundations of Distributed Systems MSc course, 8 CP (with C. Tschudin, H. Schuldt) Fall 2016-present
Algorithms, Concurrency, Parallelism (2022) Privacy Enhancing Technologies and Performance (2023) BSc seminar, 6 CP	Applications of Computational Sciences BSc course, 2 CP (with others) Fall 2019-present	Advanced Methods in Computational Sciences PhD course, 3 CP (with others) Spring 2020-present

Research and Projects

<p>DAPHNE Integrating Data Analytics Pipelines for Large-Scale DM, HPC, and ML 01.12.2020-30.11.2024</p>	<p>The DIALOGUE Study: Using digital health to improve care for families with predisposition to HBOC 01.11.2019-31.10.2023</p>	<p>SPH-EXA2: Smoothed Particle Hydrodynamics at Exascale 01.07.2021-30.06.2024</p>	<p>MLS2: Integrated Multilevel Scheduling for HPC 2025-2029 (in preparation)</p>	<p>MODA4HPC: Monitoring and Operational Data Analysis for Improving HPC Operations and Research 2025-2029 (in preparation)</p>	<p>μ-Cluster: Visualizing Everything Parallel 01.03.2017-present</p>
<p>3BEARS: Broad Bundle of BEncmARks for Scheduling in HPC, Big Data, and ML 01.01.2021-31.12.2022</p>	<p>SKACH: Sky to Observations 01.09.2021-31.12.2024</p>	<p>SIREN: Software Identification & Recognition 31.03.2023 - 03.04.2024</p>	<p>miniHPC: Research & teaching HPC cluster 01.01.2017-present</p>		

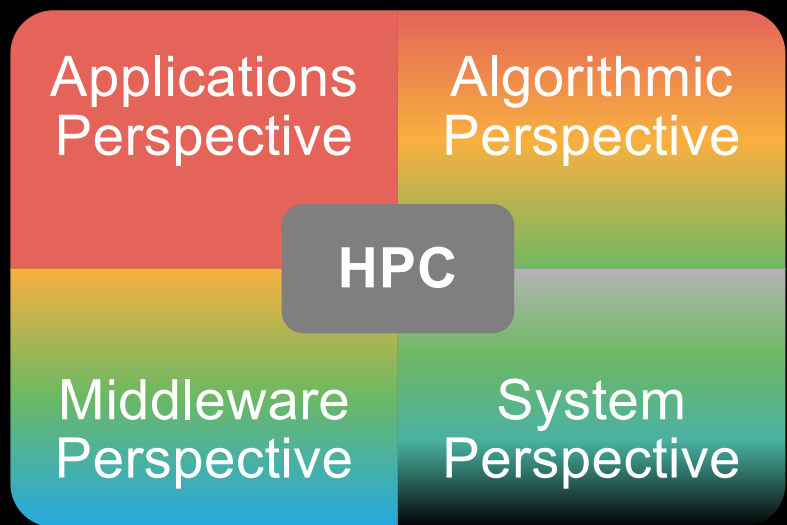
High Performance Computing Group (DMI-HPC)

“How to exploit all parallelism efficiently across levels and devices?”



Questions & Goals

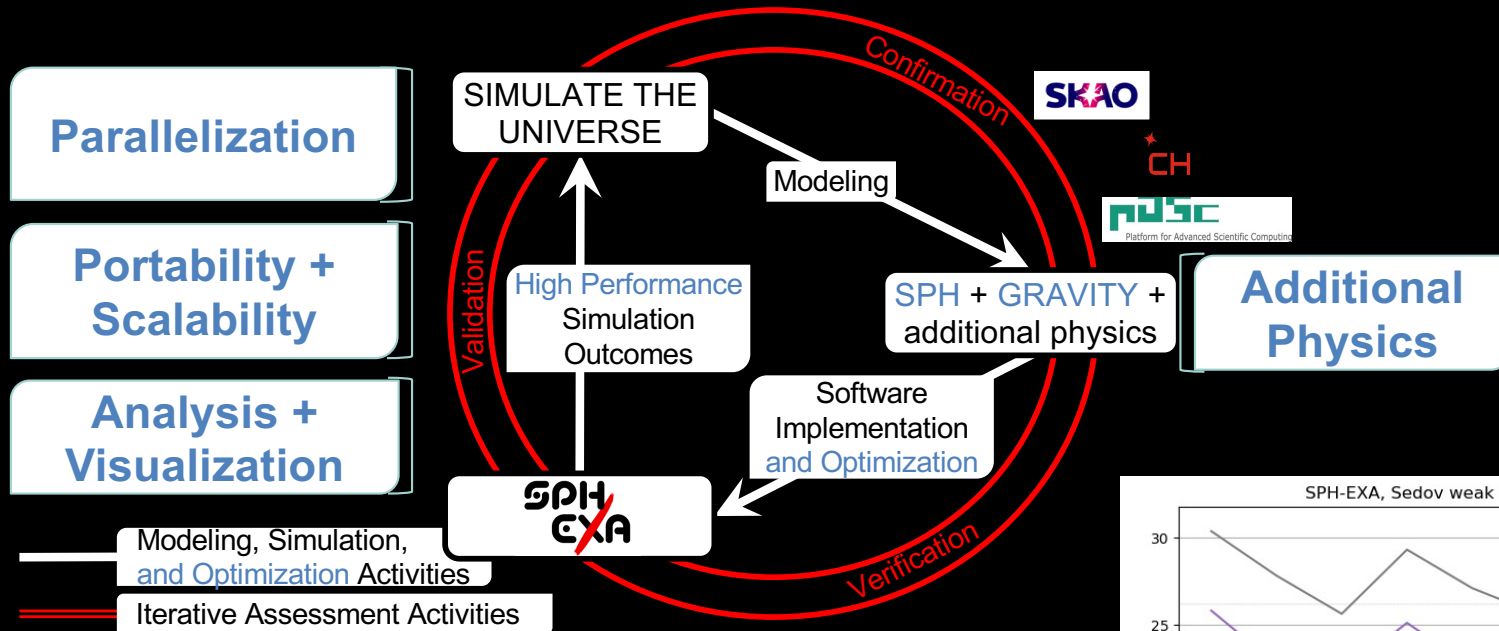
- Performance
- Resilience
- Security
- Sustainability
- Autonomous operation



Challenges

- Multilevel parallelism
- Load imbalance
- Data locality
- Portability
- Holistic Monitoring
- Reproducibility

Applications Perspective Interdisciplinary Co-Design



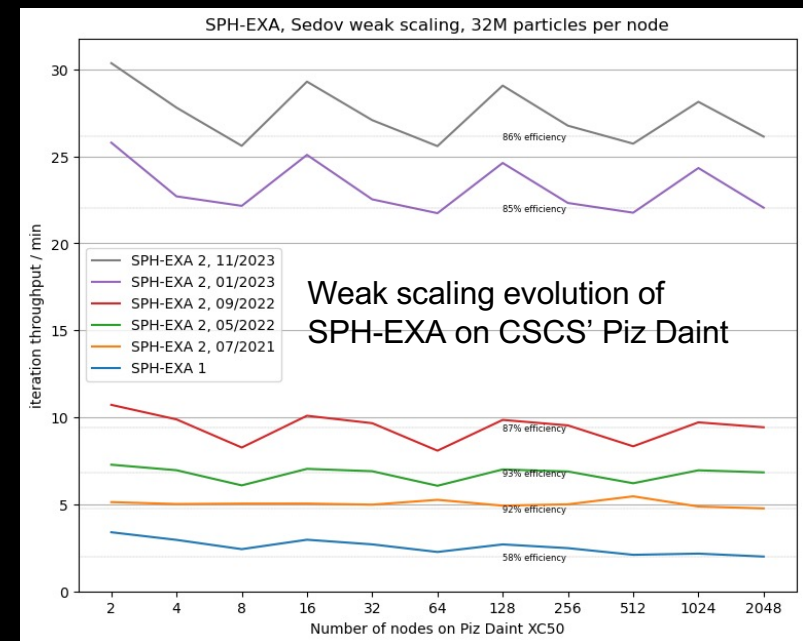
How to simulate and visualize the Universe efficiently & sustainably at most extreme resolutions & scales?

Interdisciplinary co-design

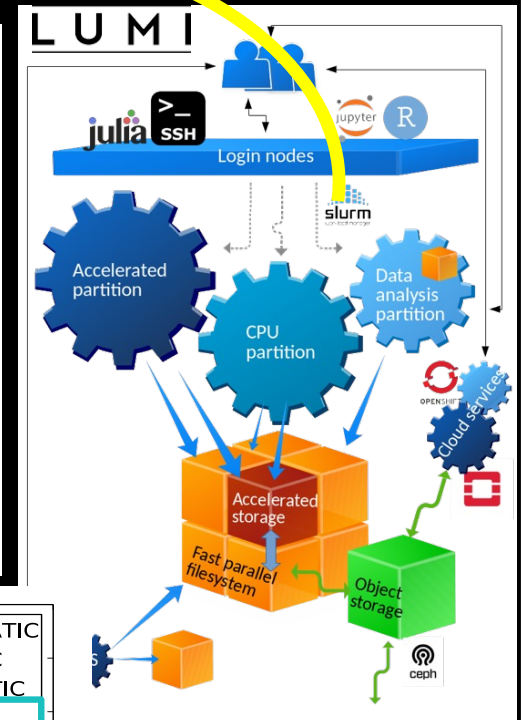
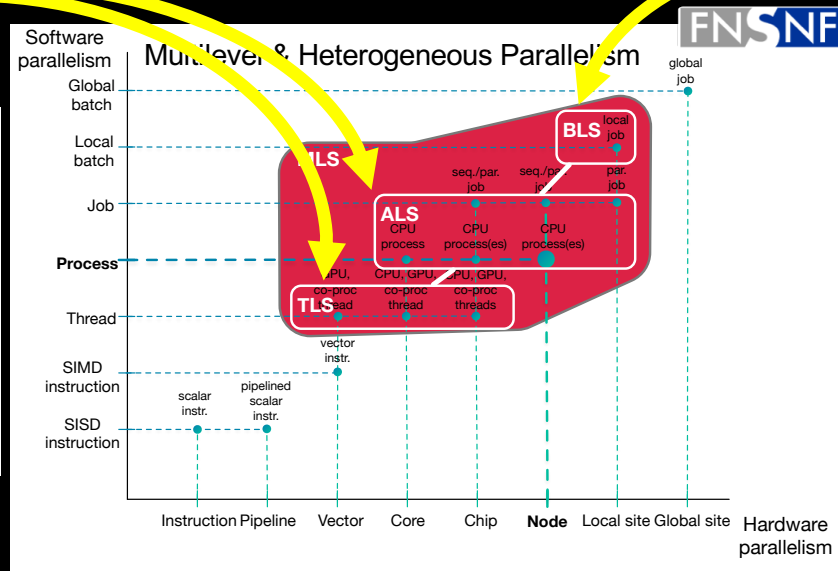
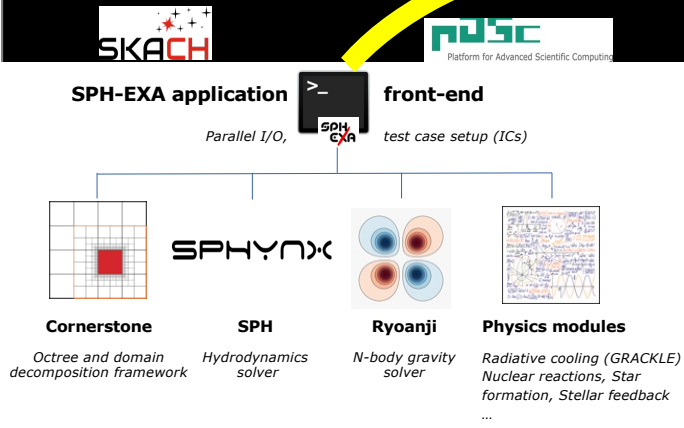
- Parallelization of all physics
- Portability + Scalability of each component
- Analysis and visualization of each simulation

Requirements

- State-of-the-art algorithms, libraries, system software
- Large-scale computing platform



Algorithmic Perspective Multilevel Scheduling



How to bridge competitive & cooperative scheduling?

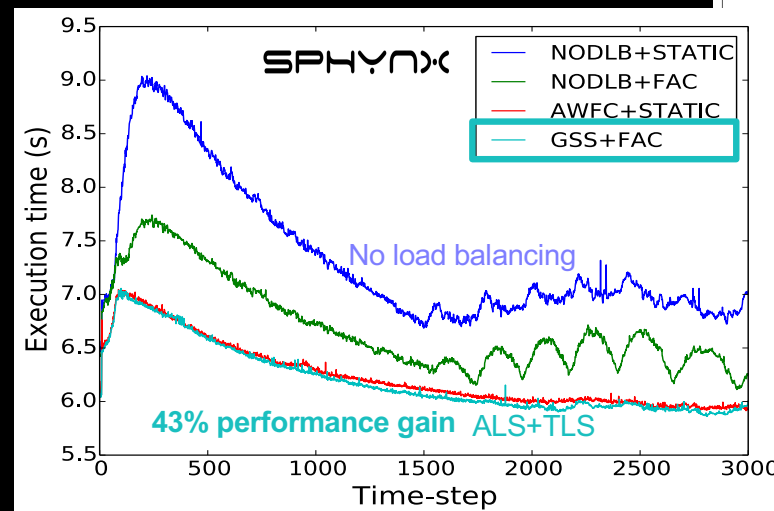
- For various applications
- On different platforms
- With heterogeneous devices

We develop and/or bridge

- Domain decomposition
- **Cooperative scheduling algorithms**
- **Competitive OS and job schedulers**

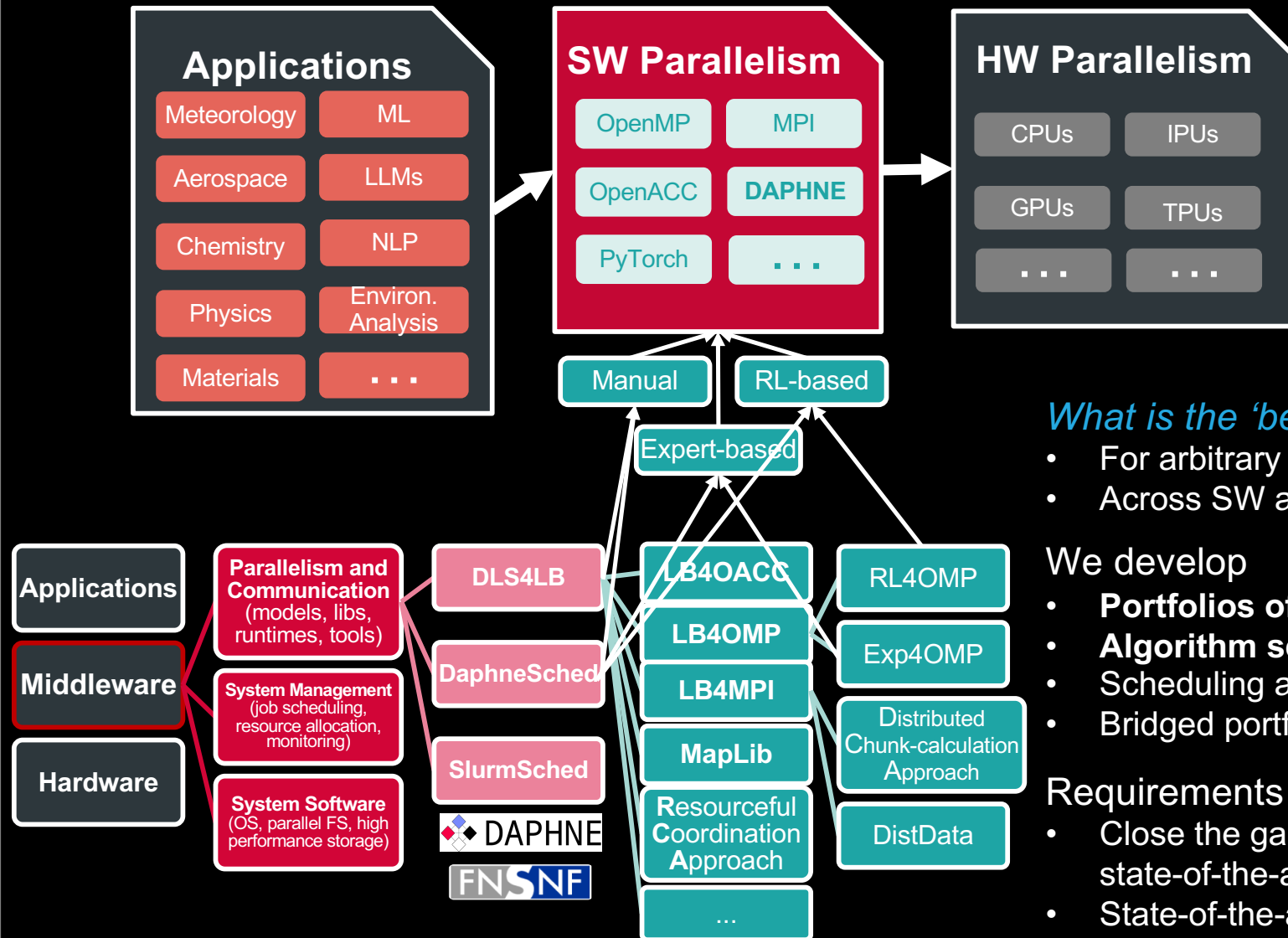
Requirements

- Algorithms, system software
- **Experimental large-scale computing platform**



Middleware Perspective

Scheduling Algorithms Libraries & Automated Selection



What is the 'best' scheduling algorithm?

- For arbitrary applications and phases
- Across SW and HW parallelism levels

We develop

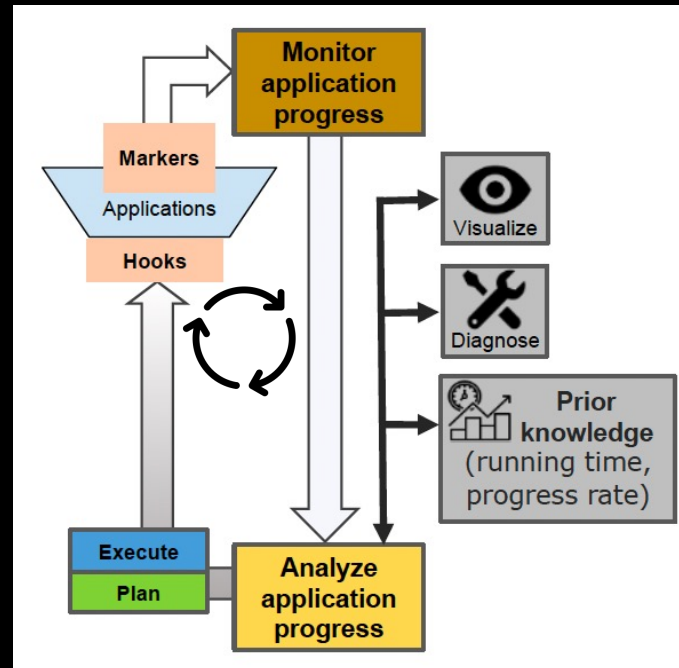
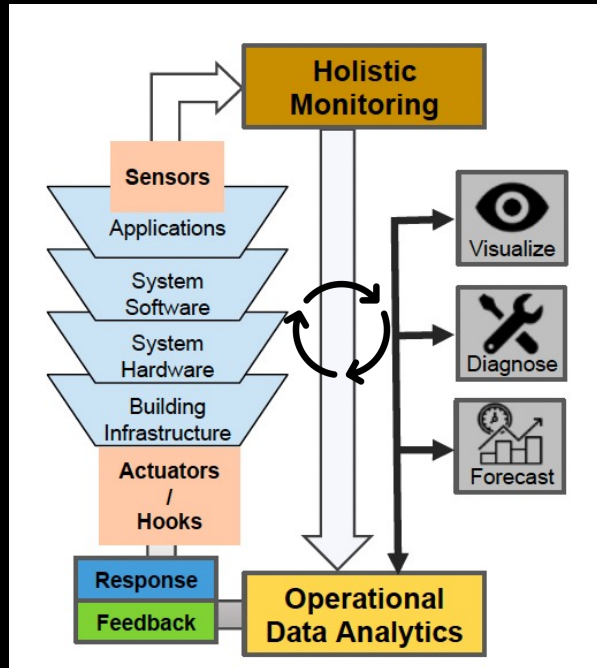
- **Portfolios of scheduling algorithms**
- **Algorithm selection methods**
- Scheduling and selection parameters
- Bridged portfolio selections across levels

Requirements

- Close the gap between scheduling state-of-the-art and state-of-the-practice
- State-of-the-art AI/ML selection methods

System Perspective

Holistic Monitoring and Operational Data Analysis



How to leverage, adapt, and extend feedback, analysis, and response for efficient HPC operations & research?

- Interactivity between applications, system software, and hardware
- True Co-Design of next generation HPC systems

We develop

- **Autonomous loops** using MAPE-K formalism (monitor, analyze, plan, execute, with knowledge)
- Recognize [malicious/inefficient] jobs to **predict resource needs**, attest workloads, **ensure security**, ...

Requirements

- **Experimental large-scale computing platform**
- Cooperation with system administrators, operators, and users
- **Community building** (MODA, WAFVR, Dagstuhl 23171)





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Topics for Bachelor Theses (15 CP)

High Performance Computing Group | December 2023

Topics for Bachelor Theses Selection (December 2023)

1. A Study of Job Scheduling Performance and Efficiency for CINECA's Marconi100
2. Automated Survey of Academic Papers through Local Large Language Models
3. Continuous Performance Evaluation of Astrophysical Applications Through CI/CD Pipelines
4. CPU Frequency Sensitivity Analysis of HPC Workloads
5. Porting and Measuring the Performance of SPH-EXA on SYCL
6. Enhancing Visualization of Cosmological Simulations through Virtual Reality
7. Performance Evaluation of In-situ Scientific Visualization Tools
8. Exploration of Mixed Precision Computations in Cosmological Simulations
9. Cyclomatic Complexity Analysis of HPC Application Codes
10. Verification and Validation of the OpenMP Standard Functionality of Scheduling Clauses

1. A Study of Job Scheduling Performance and Efficiency for CINECA's Marconi100

Context

Analyzing HPC data is crucial for performance and efficiency optimization
Usually, large HPC datasets are not publicly accessible

Motivation

Public M100 ExaData of CINECA's Marconi100 Tier-0 supercomputer
Understand and analyze a large HPC dataset to extract insights

Objectives

Understand and summarize the dataset
Implement a data analysis framework
Analysis on job-level, e.g. wait time, variability, energy
Extract insight for optimization of job management



2. Automated Survey of Academic Papers through Local Large Language Models (LLMs)

Context

Large collection (thousands) of academic papers about scheduling in HPC
Unclear/unknown a) gaps in existing research, b) trends, and c) potential future directions

Motivation

Need for handling large data sets in surveys
Era of AI and Natural Language Processing

Objectives

Understand the landscape of LLMs
Set up a local open-source LLM
Develop and test survey prompts
Automate the survey of papers
Extract and analyze insights

Should I pick this Bachelor Thesis?



ChatGPT

Yes, if you're interested in AI, natural language processing, and data analysis, and want to explore innovative applications in academic research.

3. Continuous Performance Evaluation of Astrophysical Applications Through CI/CD Pipelines

Context

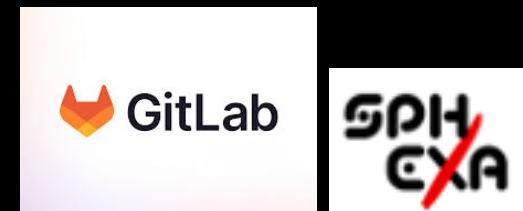
CI/CD pipelines are useful for delivering high quality software faster
Automation of building and testing software exists, but performance measurements do not

Motivation

Software verification from performance aspect
Continuous measurement of performance improvements

Objectives

Understand the use of CI/CD pipelines
Learn about performance measurement of software
Integrate performance monitoring to CI/CD
Visualize software performance for each build



4. CPU Frequency Sensitivity Analysis of HPC Workloads

Context

Energy-efficiency is a major concern for HPC
DVFS method can decrease consumption, but reduces performance

Motivation

Exploring which workloads can benefit from DVFS more without sacrificing performance
How do CPU and GPU workload behave when DVFS is applied

Objectives

- Perform frequency sensitivity analysis
- Identify frequency sensitive workloads
- Identify and model the effect of frequency changes to voltage output
- Establish a frequency sensitivity threshold



5. Porting and Measuring the Performance of SPH-EXA on SYCL

Context

SPH-EXA is a highly scalable code that can run on GPUs using CUDA and HIP

In order to provide portability across all GPU vendors, porting to SYCL is required

Motivation

Porting the code to SYCL is necessary to run on Aurora
SYCL can compile code to all GPUs, not just Intel

Objectives

- Porting SPH-EXA to SYCL
- Evaluating the performance of SYCL-ported SPH-EXA
- Profiling the SYCL code to find performance deficiencies
- Evaluate possible performance improvements



6. Enhancing Visualization of Cosmological Simulations through Virtual Reality

Context

Immersive visualization helps scientists in deepening understanding of intricate cosmological structures.

Gaps exists between high-performance simulations and visualization

Motivation

Need for high-performance immersive visualization

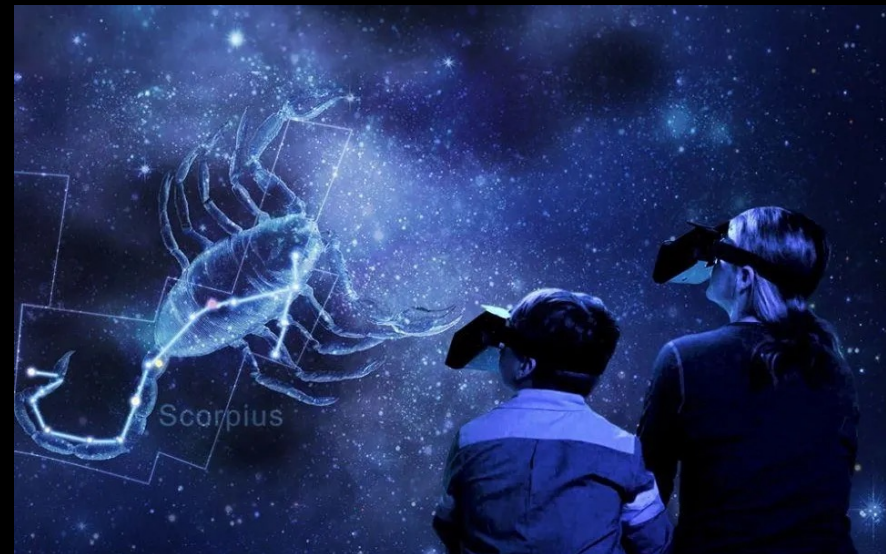
Need for visualization of complex physical structure

Objectives

Explore open-source VR solutions

Set up a VR scientific visualization workflow

Explore visualization methodologies for cosmological data



7. Performance Evaluation of In-situ Scientific Visualization Tools

Context

In-situ visualization optimizes I/O efficiency and offers real-time insights. Lack of benchmarking for in-situ visualization tools on high-performance clusters

Motivation

Understand in-situ visualization workflow in HPC

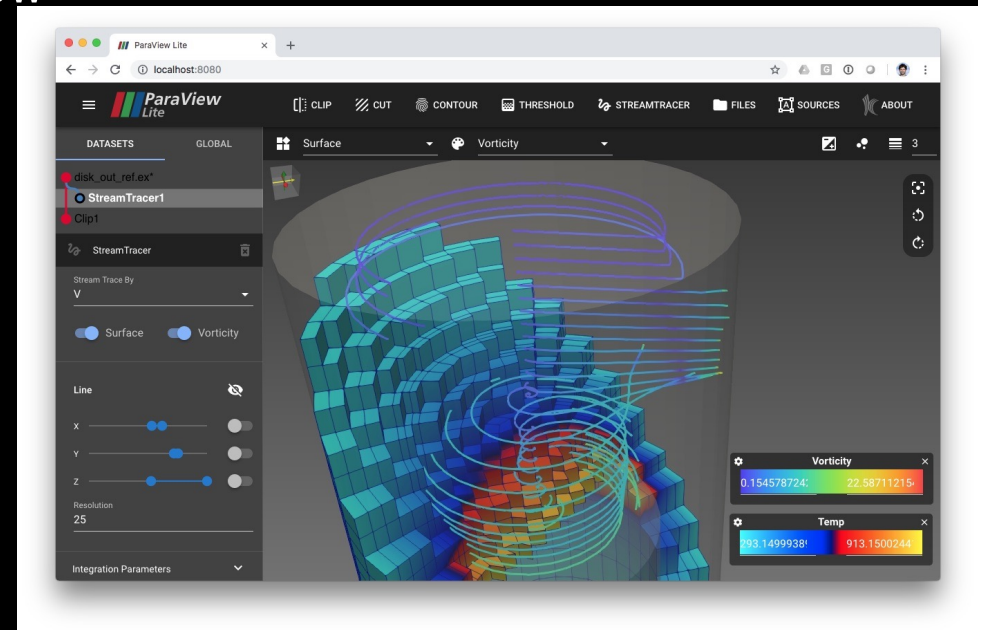
Offer insights into the design of visualization architectures.

Objectives

Set up in-situ visualization frameworks in HPC context

Implement a data analysis framework

Define and implement performance analysis for visualization



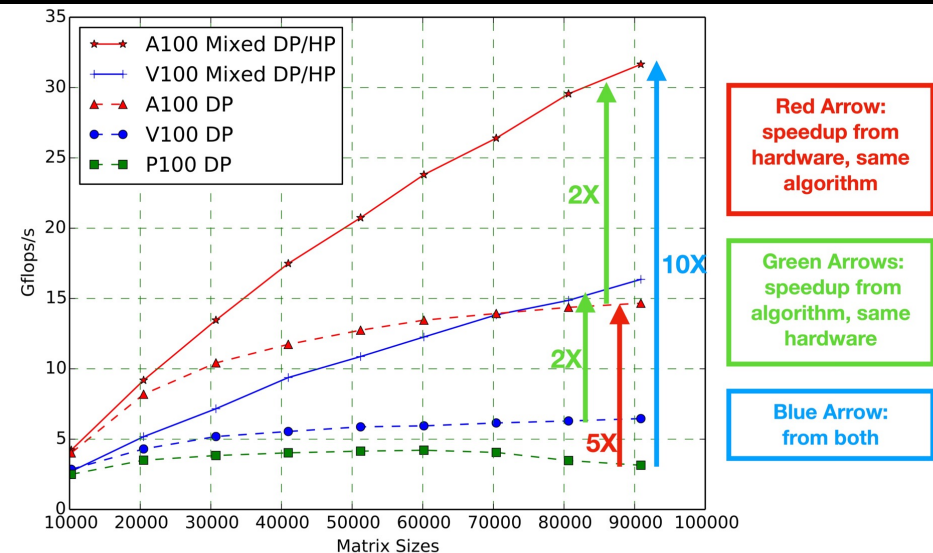
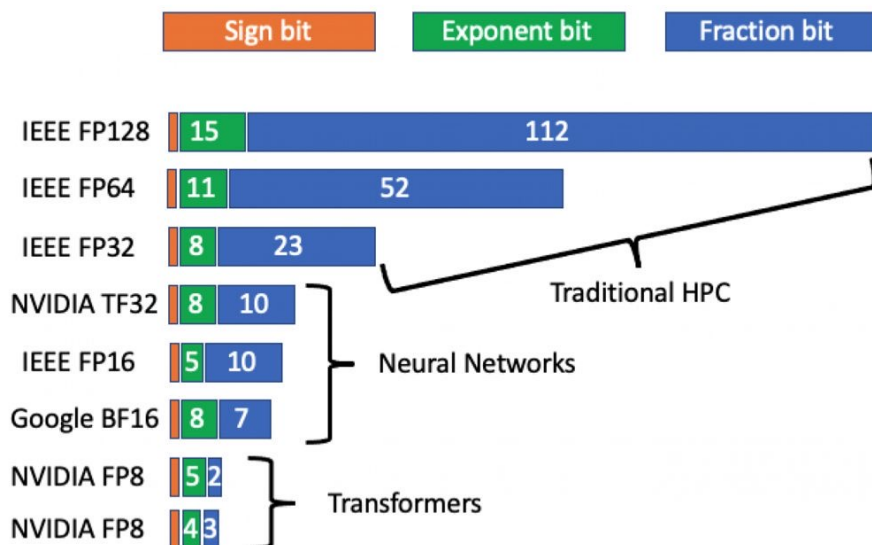
8. Exploration of Mixed Precision Computations in Cosmological Simulations

Context: Classical HPC simulations typically require 64-bit DP. Recent AI models typically requires 16-bit HP or 32-bit SP.

Motivation: Evaluate *performance vs. accuracy* of mixed precision computations in cosmological simulations (extremely large & long running, typically use FP64 precision)

Objectives:

- Create configurations for changing the precision of different fields in the simulation code
- Prepare and run experiments with multiple mixed-precision configurations
- Compare against the performance and accuracy of original FP64 runs and find the best performing mixed-precision configurations within acceptable errors



9. Cyclomatic Complexity Analysis of HPC Applications

Context: Can we infer the complexity of parallel programs by analyzing their source-code?

Goal: Analyze the *cyclomatic complexity* (# of code paths) of HPC codes.

Objectives

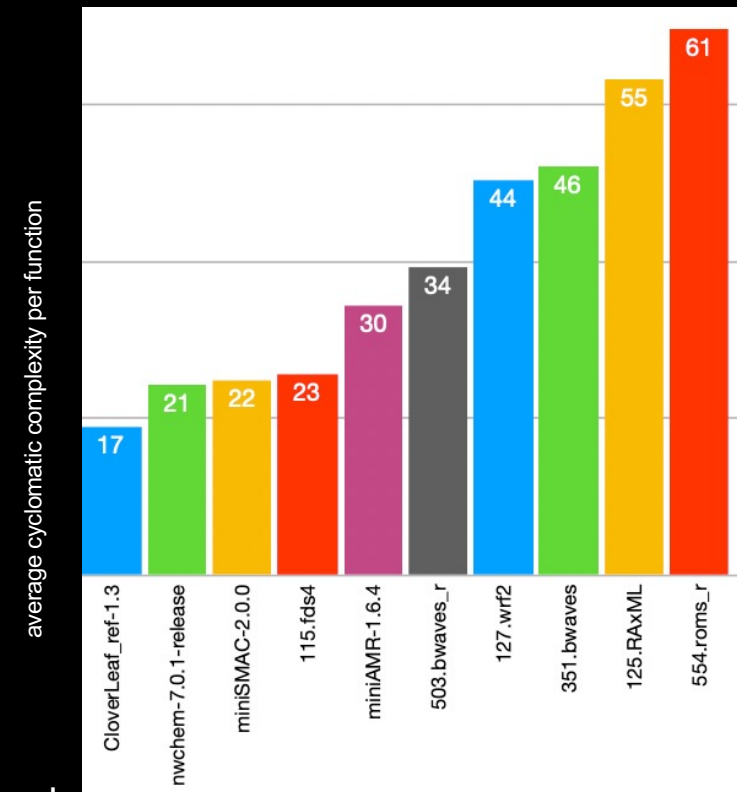
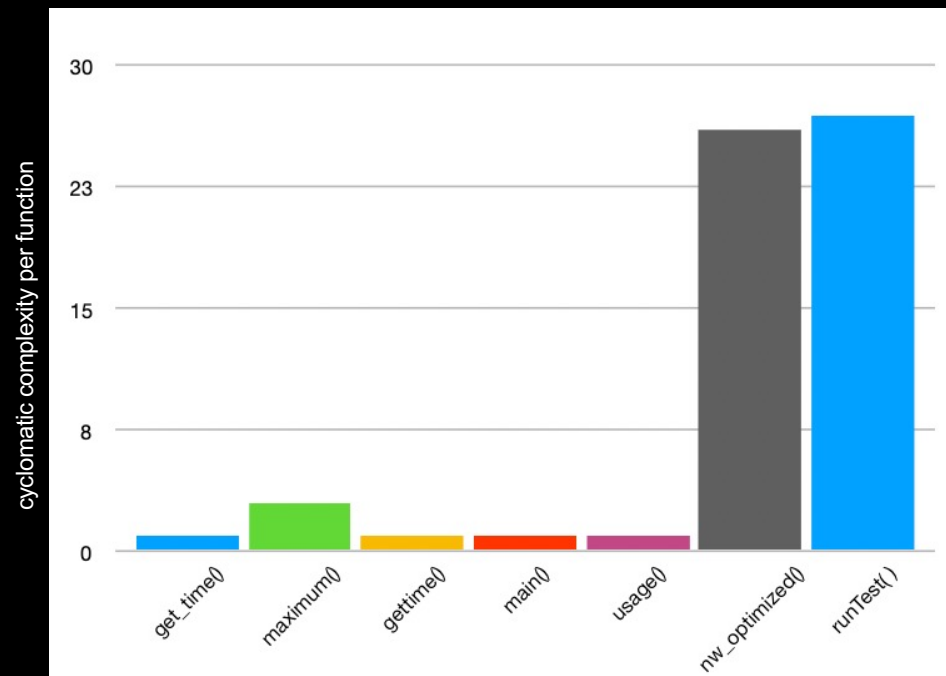
Compute *cyclomatic complexity** for a large number of applications

Investigate how *average cyclomatic complexity* compares for various applications

Compare cyclomatic complexity for applications across programming languages & paradigms

Quantify analysis insights through statistics and appropriate visualization

*with the Lizard¹ cyclomatic complexity analyzer.



¹<https://github.com/terryyin/lizard>

10. Verification and Validation of the OpenMP Standard Functionality of Scheduling Clauses

Context: OpenMP is a parallel-based programming model for performance optimization in C, C++ & Fortran. Its “directives” features listed in the OpenMP specification (spec) benefit from a Verification & Validation (V&V) testsuite, which tests various OpenMP directives to evaluate system & vendor compliance on various systems.

Motivation: The OpenMP V&V testsuite ensures that the OpenMP specification, compiler vendors & system operators are implementing OpenMP effectively. Currently, no test exists for scheduling directives and clauses.

Objective: Create unit tests to validate and verify compilers’ implementation of the OpenMP specification.

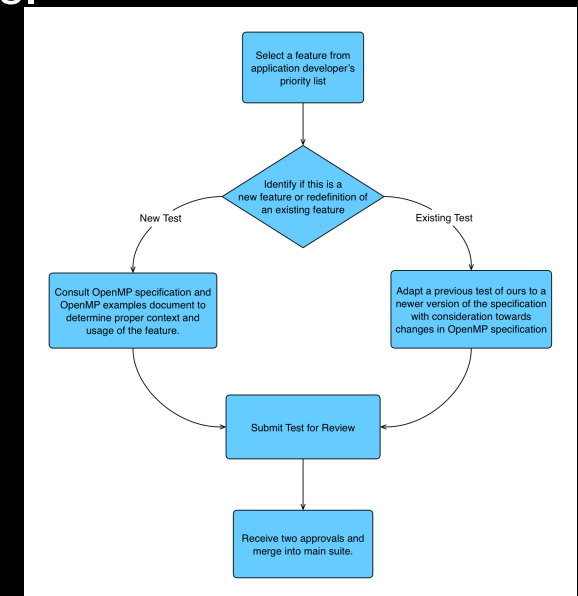
Reveal ambiguities in the OpenMP specification

Determine missing implementation of a feature, especially scheduling

Highlight unmentioned restriction of a feature

Evaluate implementations for multiple platforms

Identify and report compiler bugs

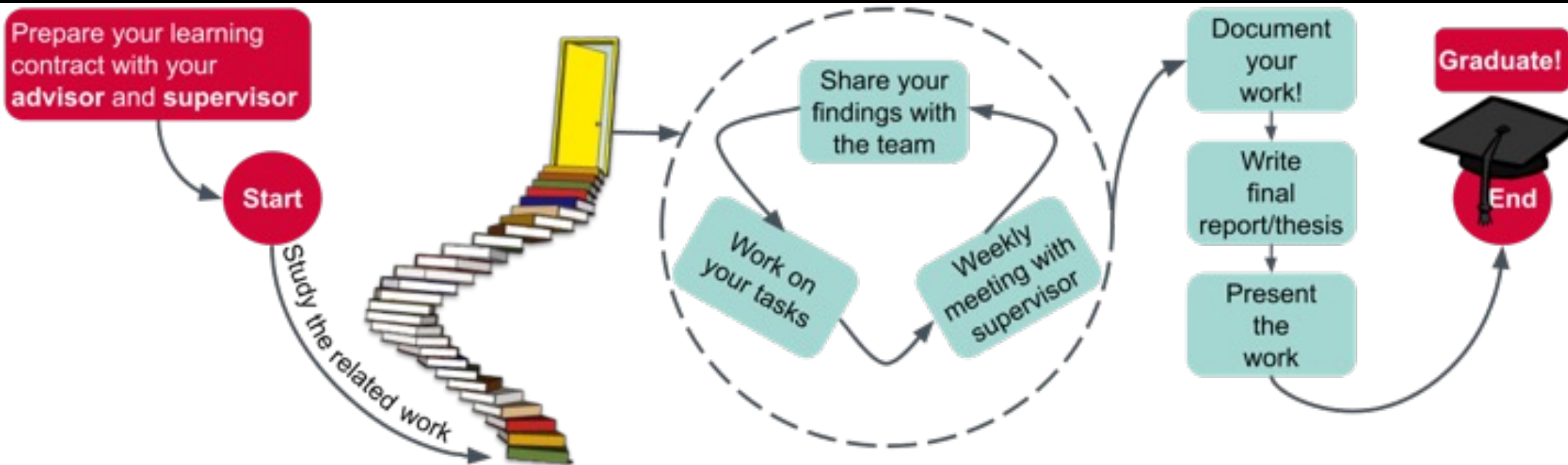


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Your own topic?



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